Technical Specifications

* Modular
* Rest API
* Scalable
* Microservices
* Spring
* Gradle

Features

* Authentication
* Registration
* Change password option
* A user can create a new house
* A user should be able to join/leave one house
* When a user joins a house, another housemate should accept their request
* Add product to fridge
* Store (name, price, initial number of portions, left number of portions, bought by)
* A user should be able to see information about his account (credits owed, total credits he has, list of things they bought)
* A user can edit the information about the product they bought
* A product should be deleted from the system once it is finished
* +/- for users to indicate what they used from the fridge
* The user should be able to say if a product is spoiled/expired and that should disappear from the system and the credits should be divided among all members of the household
* Divide credits evenly by cooking together
* If a user has -50 credits, a red flag should appear notifying him he should do the groceries
* Reset system

Extra features

* Transaction history
* Expiry date
* Reset password option

Questions

* Priorities
* Portions
* Ask about having an admin and what the reset system does
* Ask about what happens if there are no members left in a house
* Ask if a user can forget their password

Feedback on requirements

* Categorize and prioritize requirements
* Don’t need such long explanations for requirements, try rewriting them in order to really focus on the requirement, don’t need technical details
* Missing testing as a requirement and it should also be verifiable
* By Friday make an updated list of all these requirements
* For the first part of the meeting we should assign a chair to present what has been done that week
* By next week produce documentation based on what needs to be done and document the process and what has been done in the previous week